## **INHUMAN CONDITIONS REMOTE PLAY**

## **QUICKSTART GUIDE**

- 1. Open a video chat
- 2. Investigator opens the VK-82(e) electronic form, to record the round. All of the following steps should be recorded on that form.
- 3. Select a Penalty
  - a. Investigator generates a random number from 1-6.
  - b. Investigator and Suspect both go to the corresponding page of the Penalty document.
  - c. Investigator eliminates one of the three Penalties, Suspect chooses between the remaining two.
- 4. Investigator calibrates the Penalty by making the Suspect do it 3 times.
- 5. Both players select a Module from the following table:

| Icon           | Topic Area                    | Link to Card Files      |
|----------------|-------------------------------|-------------------------|
| Telephone      | Small Talk                    | Investigator<br>Suspect |
| Scissors       | Creative Problem Solving      | Investigator<br>Suspect |
| Unicorn        | Imagination                   | Investigator<br>Suspect |
| Tandem Bicycle | Cooperation and Collaboration | Investigator<br>Suspect |
| Sprout         | Hopes and Dreams              | Investigator<br>Suspect |
| Heart          | Body Integration              | Investigator<br>Suspect |
| Rose           | Grief                         | Investigator<br>Suspect |
| Snake          | Threat Assessment             | Investigator<br>Suspect |
| Devil          | Moral Failings                | Investigator<br>Suspect |
| Mirror         | Self Image                    | Investigator<br>Suspect |
| Water Spout    | Recognizing Intentions        | Investigator<br>Suspect |

- 6. Investigator downloads the file from the "Investigator" link on the table. Suspect downloads the "Suspect" file for that module.
- 7. Suspect secretly generates a random number between 1 and 12 while looking at the Suspect file.
  - a. If the result is between 1 and 6, the Suspect should use the Human cards as their role.

- b. If the result is between 7 and 9, the Suspect is a Patient Robot. Use the card that corresponds to their number (7 for the first Patient Robot, and so on.)
- c. If the result is between 10 and 12, the Suspect is a Violent Robot. Use the card that corresponds to their number (10 for the first Violent robot, and so on).
- 8. Investigator uses the Cover Sheet for the chosen module (first card in the Investigator File) to ask the Suspect a question about the order of letters in the circular answer key on the left side of the Cover Sheet. Suspect answers, using either the maze on their Human card, or the answer key near the top of their Robot card, depending on what they are.
- 9. Suspect selects a Background
  - a. Investigator declares "left" or "right", then generates a number from 1-6
  - b. Suspect goes to the corresponding page of the <u>Background document</u> and selects a Background from the left or right column, depending on which the Investigator said.
- 10. Investigator asks for Suspect's full name and confirms the Background selection.
- 11. Investigator reads the Introductory paragraph on their Cover Sheet aloud, then starts the timer.
- 12. Justice is served, hopefully.